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About This Content

This DLC is for the original Sniper Elite V2 (2012). And is included in Sniper Elite V2 Remastered - launching 14th May 2019

A Brand New mission. Three New Weapons.

General Rodebrecht has been spotted in a small village in rural France. This rising star in the German high command could turn the tide of war against the Allies.

He thinks he's safe... *prove him wrong.*

As you manoeuvre down the twisting streets, find an opportunity to strike your enemies where they least expect it. With new weapons at your disposal you're deadly at long range and up close. You may be outnumbered but you are not outgunned.

- New Campaign Mission:** Infiltrate the village of St. Pierre, intercept and eliminate General Rodebrecht.
- New Strategy:** Interconnected streets offer a wealth of tactical opportunities, but the abundant German opposition will provide a stern challenge.
- Three New Weapons:** The M1D Garand - featuring a rapid fire semi-automatic action, the Polish Blyskawica 'Lightning' SMG - light weapon which packs a significant punch and the Russian Tokarev TT-33 - with enhanced accuracy and an eight round clip.

Title: Sniper Elite V2 - St. Pierre

Genre: Action

Developer:

Rebellion

Publisher:

Rebellion

Release Date: 6 Feb, 2013

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English,French,German,Italian,Polish,Russian



NEW SMG: BLYSKAWICA

SNIPER ELITE 



 DLC

NEW PISTOL: TOKAREV TT-33

SNIPER ELITE 

 DLC



NEW RIFLE: M1D GARAND

SNIPER ELITE 

Cant find or get ay of the expansionpack to work contact steam to find out what is wrong. Its worth it! also I really do enjoy the semi-automatic rifle :D. This mission is set in a small town with a round map instead of the linear one. There are multiple houses and vantage points and you are free to choose how you'll approach the enemy. It is, however a fairly small map packed with enemies, so if you want to stay unnoticed, you'll have to use Welrod a lot and almost forget about using the sniper.

Get it during sale.. Unfortunately, I've got to Not Recommend the "St. Pierre" DLC to the "Sniper Elite V2" base game. The one mission is decent enough, but if you're not an Achievement hound, the hour or so it'll take you to finish it is certainly not worth its list price of almost \$5. But, even on sale, there's just not enough content to justify it. Worse, if you do go for 100% Achievements, its two Achievements are horribly frustrating:

- You can justify the "Shoot the Alps" Achievement (snipe over 4000 meters in one run-through) since it IS a sniping game. But, it just takes a lot of effort trying to get the longest shot possible each time (I finally managed it with 4,907 meters).

- Unfortunately, the "Secret Service" Achievement (kill all 14 guards before getting to the church without alerting anyone) is even more frustrating. First of all, you have to use that miserably innaccurate, woefully underpowered Welrod silenced pistol to make the kills (the guards' finding bodies is OK, but actual shot sounds are verboten). So, you have to be within about 10 meters and be lucky to take out the guards. Second, it IS a sniping game. So, an Achievement where you have to sneak up on each guard and use that awful pistol just doesn't belong. I've spent 8.5 hours in the DLC so far and still don't have that second Achievement (and remember, the actual mission only takes an hour or so to play).

The only way I could recommend this DLC is if you absolutely don't care about Achievements and if you can find it on sale for about a dollar. Anything else and it's just not worth it.

UPDATE: I finally got that "Secret Service" Achievement:

<https://steamcommunity.com/sharedfiles/filedetails/?id=1119087244>

[It took me a total of 10.2 hours to finish this DLC \(call it one hour for the mission and 9.2 hours for the two Achievements\).. Bought from Rebellion publisher special and i have to say, was little dissapointing.](#)

[The mission is really short as you start by killing around a dozen soldiers and then prepare an ambush for the general who is really easy to kill. After that you just do some basic fighting against infantry and one easy to kill vehicle and leave the area which ends the dlc. I'm still going to recommend it for the price i paid from it \(2.5\\$\) but when it's on its full price, don't buy it as it's not really worth 5\\$ for taking only around 30 minutes to complete and offering nothing new to the gameplay. And the guns that come in it are nothing special either. Garand lacks damage but it has the Garand ping so that's nice, blyskawica and tokarev meanwhile are just average and especially tokarev lacks accuracy and power if compared to Colt for example.](#)

[So, if you happen to have some funds lying on your steam account for example, it's not a bad investment as long as it's on sale.. Watch out this is a scam purchased and was billed 14.99 not 4.99, plus say its installed but can not find, skip this a lesson! learned, got burned bad, Steam never issues refunds.. If I could find it I could play it. Get it during sale. It's really worth 2.5\\$. And if you play silently and trying to do Secret Service achievement, that's the best way how to play this map. Then there is M1 Garand which is just excellent :\). The game is good but on my system has frozen on every play. Support say my PC has inadequate resources yet I have SE 1, SE 2 with other add-ons and SE 3 all of which play faultlessly.. Alrighty! This indeed was a challenge to do. You have 2 achievements to do. Secret Service and Shoot for the Alps.](#)

[Secret Service requires you to kill all the enemies in town before you enter the church. So again, stealth and Welrod. Patience is a must. Because you really can't save, if you screw up, you have to start all over again, and believe me, I have been at it for a few days and rage quitting cause there always seems to be an enemy that spots me! There are 13 enemies to clear out and the good news is, when you get to your last enemy, he is tagged by the game automally. So polish him off and get your achievement.](#)

[NOTE. You can kill with Welrod on upper body as well. Every kill does not have to be a headshot.](#)

Now once you have got that, you can restart the level, but just finish the map so you can see what you are getting yourself into.

Do the Shoot for the Alps second. Watch youtube vids and everything. I got over 5000 (you only need 4000) meters at the end of the mission. You get the achievement when you finish the mission, not before.

Other than that, this map proved to be a challenge like the other 2 maps, Neudorf Outpost and Landwehr Canal.

Worth the money on a steam discount as always.

Even though this was frustating at times, it was fun when things did go right for me.

I saved at the first save point when I got about 9 kills and I was at the spot to do so.

ugh..... I CAN'T FIND M1 GARAND OR ANYTHING ELSE.... It just shows springfield and thompson. During sale price is fine, just wait for one. Small map, 2 achievements, played like 1-2hours no hurry.. OK not great. Bit short. Only buy if at a discount.. St. Pierre pack is the last DLC (not counting pre-order one being released as DLC after that). Comes with another mission and three weapons.

St. Pierre is once again a really nice mission. Continuing this DLC trend of being more sandbox-like than main campaign, there are once again no invisible walls and no corridor progression. The level is a small village, with roads, many small houses that you can enter into alongside, with some ground to fill square-map space. It allows for greater movement, so you can tango around the flanking and chasing nazis if you decided to get personal.

And level designer sure want you to get personal, as there are no loud masking sounds around. And for some reason commands suddenly stopped trusting you as much as before, asking you to pick target's book too. You either bring silenced pistol or have to fight. Lots of vantage points too.

As for weapons, there is one rifle, one SMG and one pistol. M1D rifle is 8-ammo thing. The only special thing is that it has metallic sounds to it. Blyskawica isn't much either, aside from looking silly. Yea, modelled after real gun, but that real gun looks silly to me. Even if it will murder me. Pistol is alright. I like "Tokarev" name. Good enough?. DONT NO CAUNT LAUNGE MY DLC. This is basically one extra map\mission, with two achievements.

Wait for a sale and it will be worth the price if you liked the base game and look for a little more, expect 30 minutes to 3 hours for the achievements, one of the achievements being the most difficult of the whole game, it will take some time restarting the mission.

Past that, there are no replay value, like the rest of the game.. The game is great but these DLC missions are a joke!! The game has option to play in 2 player coop but they couldnt make the DLC also available in coop. Ridiculous!!. nice dlc, good map. for everyone who is having trouble finding the dlc mission: single player campaign -> challenge -> game mode to dlc -> level to saint pierre. have fun!. Way too short for the asking price of 4.99\u20ac. I purchased it for 2.49\u20ac and it is still too much. Played through in 10 minutes and the map design was just lazy. Prefabs from the campaign\multiplayer maps. No clear objective whatsoever. Cheap assassination. Too easy. Do not buy.

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